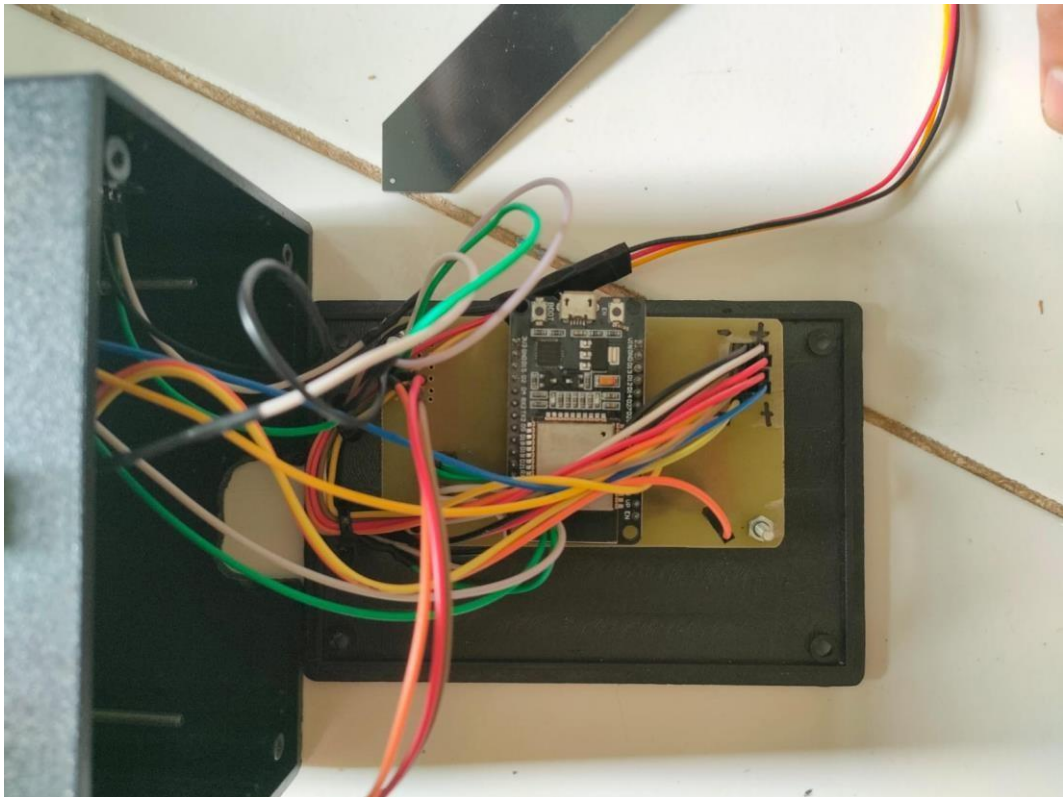
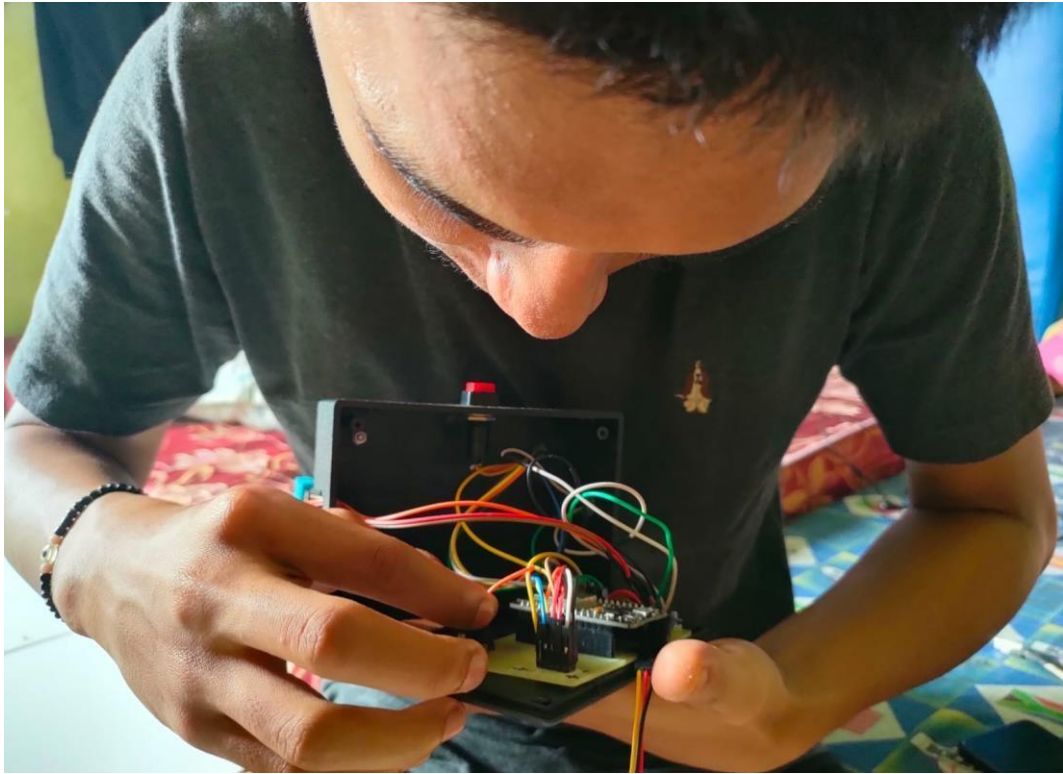


LAMPIRAN








```
#include <WiFi.h>
#include <Adafruit_Sensor.h>
#include <Adafruit_BME280.h>
#include <DHT.h>
#include <ThingSpeak.h>
#include <LiquidCrystal_I2C.h>

// set the LCD number of columns and rows
int lcdColumns = 20;
int lcdRows =4;

// set LCD address, number of columns and rows
// if you don't know your display address, run an I2C scanner sketch
LiquidCrystal_I2C lcd(0x27, lcdColumns, lcdRows);
#define DHTPIN 26
#define DHTTYPE DHT11

const char* ssid = "Repi";
const char* password = "repijelek";
const char* writeAPIKey = "QD2AW8ZSCBPHTJ1N";
WiFiClient client;

int myChannelNumber = 2241287;
int SoilmoisturePin = 33;
int SoilmoistureValue;
int SoilmoisturePercent;

DHT dht(DHTPIN, DHTTYPE);
Adafruit_BME280 bme;

// Inisialisasi koneksi WiFi
```

```
void setupWiFi() {  
  WiFi.begin(ssid, password);  
  Serial.print("Connecting to WiFi");  
  while (WiFi.status() != WL_CONNECTED) {  
    delay(1000);  
    Serial.print(".");  
  }  
  Serial.println();  
}
```

```
void setup() {  
  
  // initialize LCD  
  lcd.init();  
  // turn on LCD backlight  
  lcd.backlight();  
  dht.begin();  
  Serial.begin(115200);  
  setupWiFi();  
  ThingSpeak.begin(client);  
  bme.begin(0x76);  
  lcd.setCursor(0, 0);  
  // print message  
  lcd.print(" M.M ARZAQ ");  
  lcd.setCursor(0, 1);  
  // print message  
  lcd.print(" ELEKTRONIKA ");  
  lcd.setCursor(0, 2);  
  // print message  
  lcd.print(" 2023 ");  
  lcd.clear();  
}
```

```
}
```

```
void loop() {
```

```
  float temp = dht.readTemperature();
```

```
  float humidity = dht.readHumidity();
```

```
  Serial.print("Temp: ");
```

```
  Serial.print(temp);
```

```
  Serial.print(" C ");
```

```
  lcd.setCursor(0, 0);
```

```
  lcd.print("  M.M ARZAQ ");
```

```
  lcd.setCursor(0, 1);
```

```
  lcd.print("Temp: ");
```

```
  lcd.print(temp);
```

```
  Serial.print("Humidity: ");
```

```
  Serial.print(humidity);
```

```
  Serial.println(" % ");
```

```
  lcd.setCursor(0, 2);
```

```
  lcd.print("Humidity: ");
```

```
  lcd.print(humidity);
```

```
  SoilmoistureValue = analogRead(SoilmoisturePin);
```

```
  SoilmoisturePercent = map(SoilmoistureValue, 4095, 0, 0, 100); // Ubah nilai  
  soil moisture menjadi persentase // Pembacaan dibalik pada 0 map diset ke 100  
  dan nilai 100 diset ke 0
```

```
  Serial.print("Soil Moisture: ");
```

```
  Serial.print(SoilmoisturePercent);
```

```
  Serial.println("%");
```

```
  lcd.setCursor(0, 3);
```

```
  lcd.print("Soil Moisture: ");
```

```
lcd.print(SoilmoisturePercent);  
lcd.print("%");  
  
// Kirim data ke ThingSpeak  
ThingSpeak.writeField(myChannelNumber, 1, temp, writeAPIKey);  
ThingSpeak.writeField(myChannelNumber, 2, humidity, writeAPIKey);  
ThingSpeak.writeField(myChannelNumber, 3, SoilmoisturePercent,  
writeAPIKey);  
ThingSpeak.writeField(myChannelNumber, 4, bme.readTemperature(),  
writeAPIKey);  
ThingSpeak.writeField(myChannelNumber, 5, bme.readPressure() / 100.0F,  
writeAPIKey);  
ThingSpeak.writeField(myChannelNumber, 6, bme.readHumidity(),  
writeAPIKey);  
  
delay(5000);  
}
```