REFERENCES

Berridge, GB. (2007). *Events design and experience*. London and New York : Routlegde.

Borg, W. R. and Gall, M. D. (1983). *Educational research an introduction*. New York: Longman

Hubka, VH and Eder, WE. (2012). *Design science: introduction to the needs, scope and organization of engineering design knowledge*. London: Springer Science & Business Media.

Iwan, IL. (2013). *Punti kayu, hutan wisata yang sukses meraih plakat adipura*. Retrieved from https://lemabang.wordpress.com/2013/06/18/punti-kayu-hutan-wisata-yang-sukses-meraih-plakat-adipura/.

Keirle, IK. (2003). *Countryside recreation site management: a marketing approach*. London and New York: Routledge.

Lesmana, AL. (2012). *Definisi anak*. Retrieved from https://andibooks.wordpress.com/definisi-anak/.

Macdonald, SM. (2004). *The history and philosophy of art education*. England: James Clarke & Co.

Meeda, BM et al. (2007). *Graphics for urban design*. USA: Thomas Telford.

Rafintini, SR. (2015). *Kawasan hutan wisata punti kayu*. . Retrieved from http://www.palembang-tourism.com/berita-380-kawasan-hutan-wisata-punti-kayu.html.

Sukmadinata, N. S. (2004). *Kurikulum dan pembelajaran kompetensi*. Bandung: PT. Remaja Rosda Karya

Santoso, S. (2002). *Pengembangan pariwisata indonesia*. Retrieved from http://kolom.pacific.net.id/ind/setyanto_p._santosa/artikel_setyanto_p._santosa/pengembangan__pariwisata__indonesia.html on April 18th, 2016.

Zhang, Y. & Wildemuth, B. M. (2009). *Unstructured interviews*. Retrieved from https://www.ischool.utexas.edu/~yanz/Unstructured_interviews.pdf on June 12th, 2016.