

## LISTING PROGRAM

```
#include <SoftwareSerial.h>
SoftwareSerial SIM900(7, 8);
char inchar = 0;
const byte buz = 12;
const byte out = 13;
const byte ping1 = A5;
const byte ping2 = A4;

byte time = 0;
byte time2 = 0;
byte time3 = 0;
byte looper = 0;
long jar1;
long jar2;

void setup() {
  pinMode(out, OUTPUT);
  digitalWrite(out, HIGH);
  SIM900.begin(19200);
  Serial.begin(19200);
  pinMode(buz, OUTPUT);
  SIM900.println("AT");
  delay(3000);
  digitalWrite(out, LOW);
  digitalWrite(buz, LOW);
}

void loop() {
  jar1 = inq1();
  jar2 = inq2();
  digitalWrite(out, LOW);
  digitalWrite(buz, LOW);
```

```

if (jar1 <= 10 && jar2 <= 10) {
    delay(1000);
    jar1 = inq1();
    jar2 = inq2();
    if (jar1 <= 10 && jar2 <= 10) {
        time++;
        if (time == 8){
            digitalWrite(buz, HIGH);
            looper = 5;}
        while (looper == 5){
            jar1 = inq1();
            jar2 = inq2();
            delay(1000);
            if (jar1 <= 10 && jar2 <= 10){
                time2++;
                jar1 = inq1();
                jar2 = inq2();
                if (jar1 <= 10 && jar2 <= 10){
                    if (time2 == 3){
                        digitalWrite(buz, LOW);
                        looper = 6;}
                }
                else {
                    digitalWrite(buz, LOW);
                    looper = 0;
                    time = 0; time2 = 0; time3 = 0;
                }
            }
        }
    }
    while (looper == 6){
        jar1 = inq1();
        jar2 = inq2();
        delay(1000);
        if (jar1 <= 10 && jar2 <= 10){

```

```

    time3++;
    jar1 = inq1();
    jar2 = inq2();
    if (jar1 <= 10 && jar2 <= 10){
        if (time3 == 5){
            sendm();
            recm();}
        }
    }
else{
    looper = 0; //Reset variabel looper ke 0 (Flag awal)
    time = 0; time2 = 0; time3 = 0; //Reset ketiga variabel waktu
    }
}
}
else {digitalWrite(out, LOW); digitalWrite(buz, LOW); time = 0; time2 = 0; time3 =
0;}
}
}

```

```

long inq1()
{
    long dur1, cm1;
    pinMode(ping1, OUTPUT);
    digitalWrite(ping1, LOW);
    delayMicroseconds(2);
    digitalWrite(ping1, HIGH);
    delayMicroseconds(5);
    digitalWrite(ping1, LOW);
    pinMode(ping1, INPUT);
    dur1 = pulseIn(ping1, HIGH);
    cm1 = dur1 / 29 / 2;
    return cm1;
}

```

```
long inq2()
{
  long dur2, cm2;
  pinMode(ping2, OUTPUT);
  digitalWrite(ping2, LOW);
  delayMicroseconds(2);
  digitalWrite(ping2, HIGH);
  delayMicroseconds(5);
  digitalWrite(ping2, LOW);
  pinMode(ping2, INPUT);
  dur2 = pulseIn(ping2, HIGH);
  cm2 = dur2 / 29 / 2;
  return cm2;
}
```

```
void sendm(){
SIM900.print("AT+CMGF=1\r");
delay(100);
SIM900.println("AT + CMGS = \"+6281379319086\");
delay(100);
SIM900.println("Ada orang parkir di depan rumah. Berikan Peringatan?
(YA/TIDAK)");
delay(100);
SIM900.println((char)26);
delay(100);
SIM900.println();
delay(100);}
}
```

```
void recm(){
  looper = 4;
  SIM900.print("AT+CMGF=1\r");
  delay(100);
  SIM900.print("AT+CNMI=2,2,0,0,0\r");
```

```
while(looper == 4){
  if(SIM900.available() >0){
    inchar=SIM900.read();
    if(inchar=='Y'){
      delay(10);
      inchar=SIM900.read();
      if(inchar=='A'){
        Serial.println("OUT");
        output();
      }
    }
  }
  if(inchar=='T'){
    delay(10);
    inchar=SIM900.read();
    if(inchar=='I'){
      delay(10);
      inchar=SIM900.read();
      if(inchar=='D'){
        delay(10);
        inchar=SIM900.read();
        if(inchar=='A'){
          delay(10);
          inchar=SIM900.read();
          if(inchar=='K'){
            delay(10);
            looper = 0;
            time = 0;
            time2 = 0;
            time3 = 0;
          }
        }
      }
    }
  }
}
```

```
    }  
  }  
}
```

```
void output(){  
  looper = 0;  
  while (looper != 3){  
    digitalWrite(out, HIGH);  
    delay(5000);  
    digitalWrite(out, LOW);  
    delay(5000);  
    looper++;}  
  looper = 0;  
  time = 0;  
  time2 = 0;  
  time3 = 0;}
```