

**Program Prototype Alat Pemilah dan Penghitung Bola Berwarna Menggunakan
LDR dengan Tampilan LCD Berbasis Arduino UNO**

```
#include <Servo.h>
```

```
#include <LiquidCrystal.h>
```

```
Servo penahan;
```

```
Servo penggerak;
```

```
LiquidCrystal lcd1(2, 3, 6, 7, 8, 9);
```

```
LiquidCrystal lcd2(2, 4, 6, 7, 8, 9);
```

```
LiquidCrystal lcd3(2, 5, 6, 7, 8, 9);
```

```
int sensorPin = A3;
```

```
int LedBiru = 10; // Led warna biru digital pin 10
```

```
int LedHijau = 11; // Led warna hijau digital pin 11
```

```
int LedKuning = 12; // Led warna merah digital pin 12
```

```
int hasil, hasilb, hasilk, hasilh;
```

```
int k = 10; // toleransi warna
```

```
int bolaKuning = 0;
```

```
int bolaHijau = 0;
```

```
int bolaBiru = 0;
```

```
byte buzz = A0;
```

```
void setup() {  
  
  // put your setup code here, to run once:  
  
  pinMode(LedBiru, OUTPUT);  
  
  pinMode(LedKuning, OUTPUT);  
  
  pinMode(LedHijau, OUTPUT);  
  
  pinMode(buzz, OUTPUT);  
  
  digitalWrite(LedBiru, LOW);  
  
  digitalWrite(LedKuning, LOW);  
  
  digitalWrite(LedHijau, LOW);  
  
  penahan.attach(A2);  
  
  penahan.write(100);  
  
  //penggerak.write(80);  
  
  penggerak.attach(A0);  
  
  penggerak.write(100); //posisi awal hidup  
  
  Serial.begin(9600);  
  
  delay(1000);  
  
  lcd1.begin(16, 2);  
  
  lcd2.begin(16, 2);  
  
  lcd3.begin(16, 2);  
  
  delay(500);  
  
  lcd1.setCursor(0, 0);  
  
  lcd1.print("BOLA KUNING");  
  
  lcd2.setCursor(0, 0);  
  
  lcd2.print("BOLA HIJAU");  
  
  lcd3.setCursor(0, 0);
```

```
lcd3.print("BOLA BIRU");  
}  
  
void loop() {  
  // nyalakan LedKuning  
  digitalWrite(LedKuning, HIGH);  
  //delay 150 ms agar LDR baca stabil  
  delay(150);  
  delay(3000);  
  // baca data sensor  
  hasil = analogRead(sensorPin);  
  hasilk = map(hasil, 0, 1023, 0, 255);  
  Serial.print("R,G,B = ");  
  Serial.print(hasilk);  
  //lcd1.setCursor(0,0);  
  //lcd1.print(hasilk);  
  digitalWrite(LedKuning, LOW);  
  delay(150);  
  delay(3000);  
  // nyalakan LedHijau  
  digitalWrite(LedHijau, HIGH);  
  //delay 150 ms agar LDR baca stabil  
  delay(150);  
  delay(3000);
```

```
// baca data sensor

hasil = analogRead(sensorPin);

hasilh = map(hasil, 0, 1023, 0, 255);

Serial.print(",");

Serial.print(hasilh);

//lcd1.setCursor(7,0);

//lcd1.print(hasilh);

digitalWrite(LedHijau, LOW);

delay(150);

delay(3000);

// nyalakan LedBiru

digitalWrite(LedBiru, HIGH);

//delay 150 ms agar LDR baca stabil

delay(150);

delay(3000);

// baca data sensor

hasil = analogRead(sensorPin);

hasilb = map(hasil, 0, 1023, 0, 255);

Serial.print(",");

Serial.println(hasilb);

//lcd1.setCursor(0,1);

//lcd1.print(hasilb);

digitalWrite(LedBiru, LOW);

delay(150);

delay(3000);
```

```
// cek warna dibandingkan dengan nilai hasil kalibrasi
if ((abs(hasilk - 254) < k) && (abs(hasilh - 254) < k) && (abs(hasilb - 240) <= k)) {

    bolaKuning++;

    lcd1.clear();

    lcd1.setCursor(0, 0);

    lcd1.print("BOLA KUNING");

    lcd1.print("          ");

    lcd1.setCursor(1, 1);

    lcd1.print(bolaKuning);

    delay(100);

    penggerak.write(100);

    delay(500);

    penahan.write(40);

    delay(200);

    penahan.write(100);

    delay(150);

    penggerak.write(100);

    delay(100);

    Serial.println(" -> kuning!\n");

}
```

```
if ((abs(hasilk - 222) < k) && (abs(hasilh - 254) < k) && (abs(hasilb - 242) < k)) {

    bolaBiru++;

    lcd3.clear();
```

```
lcd3.setCursor(0, 0);  
lcd3.print("BOLA BIRU");  
lcd3.print("          ");  
lcd3.setCursor(1, 1);  
lcd3.print(bolaBiru);  
delay(100);  
penggerak.write(20);  
delay(500);  
penahan.write(40);  
delay(200);  
penahan.write(100);  
delay(500);  
penggerak.write(100);  
delay(100);  
Serial.println(" -> biru!\n");  
}
```

```
if ((abs(hasilk - 242) < k) && (abs(hasilh - 254) < k) && (abs(hasilb - 254) < k)) {  
  bolaHijau++;  
  lcd2.clear();  
  lcd2.setCursor(0, 0);  
  lcd2.print("BOLA HIJAU");  
  lcd2.print("          ");  
  lcd2.setCursor(1, 1);  
  lcd2.print(bolaHijau);  
}
```

```
    delay(200);

    penggerak.write(180);//servobawah gerak ke tmpt keranjang

    delay(500);//selama2dtk

    penahan.write(40);//servo nahan bukak

    delay(200);//selama 500ms

    penahan.write(100);//penahan nutup

    delay(500);//selama 150ms

    penggerak.write(100);//servo bawah kembali ke tengah

    delay(100);//selama 100ms

    Serial.println(" -> hijau!\n");
}

else {

    penggerak.write(100);//servobawah gerak ke tmpt keranjang

    delay(10);//selama2dtk

    penahan.write(100);//penahan nutup

    delay(10);//selama 150ms

}

}
```