## CHAPTER V

## CONCLUSION AND SUGGESTION

This chapter presents the conclusion of designing a picture storybook of "Semesat and Semesit" for children and the suggestion for purpose of the picture storybook.

## 5.1 Conclusion

A picture storybook can be a medium for the children to start studying about something. There are many picture storybooks in the book stores, but not every picture storybook has a good content and negative impact for the children as the reader. "Semesat and Semesit" is the picture storybook for the children. The cover of the picture storybook was good, from the content and the positive impact for the readers. The children can get the moral value messages which give the good impact for their development. This picture storybook also tells about the culture of South Sumatera which is good to introduce the children about their culture root like folklore.

To make a good picture storybook needs a long process. The process started from seeking information about the picture storybook itself to the product testing. To do that, there should be people who are competent on making the picture storybook. Those people can come from the design expert, the language, or the story. The more testing done, the product will get better.

## 5.2 Suggestion

The writer expected the children to read the picture storybook containing their culture root like folklore. It is known in Indonesia there are so many folklore that the content much better than modern picture storybooks. South Sumatera also has some folklore that the children do not know. Besides the content of the folklore, there are always moral value messages that are good for the children. By reading the picture storybook containing our local folklore, the writer hoped that the children can be more respectful to the culture from Indonesia especially South

Sumatera and they will understand more about their own legendary stories or folklore. And the writer hoped, the next researchers can then do better than the writer did.