

CHAPTER V

CONCLUSSION AND SUGGESTION

5.1 Conclusion

Design Boy's traditional games was developed via two main steps: research and development steps. In research steps, the data were searched and gathered in order to developed the design and revised the book. Meanwhile, in development steps, the design was planning, developing, testing, revising, and final printing. Secondly, the illustration book is one of the media that can preserve the culture of Palembang. A magazine traditional games has many cultural value to be known by the people especially the children. To play those games needs several players. It relates to cooperation, and togetherness. Playing boy' traditional game also needs intelligence, skill and honestly. In this modern and global era, it needs to inform the boys' traditional games. By making this magazine, Palembang children have a media to know and learn about their culture. A magazine is one of media to inform those games, besides it can also preserve the cultural value of Indonesia.

5.2 Suggestion

At last, the writer gave some suggestion about traditional games to some people. The suggestion explained as follows:

1. For Cultural Department in Palembang. It should be more pay attention to traditional games. The department should preserve traditional games by some media to attract people.
2. The reader can participate in preserving the culture especially traditional games. The parents and teachers should reintroduce traditional games to the children whether it is in the modern era.